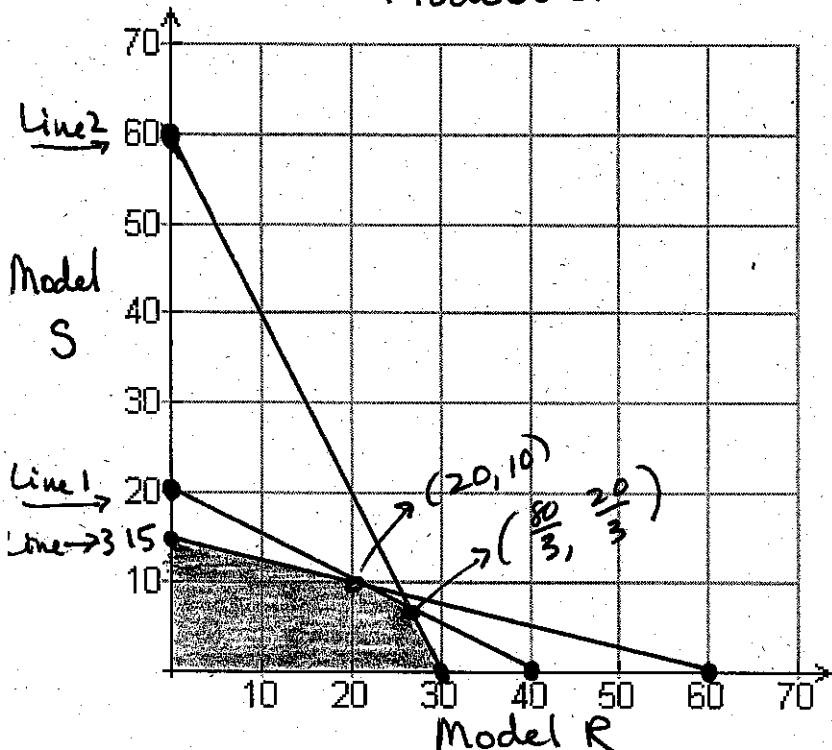


1. A company makes two kinds of tires; model R (regular) and model S (snow). Each tire is processed on three machines, A, B and D. To make one model R requires $\frac{1}{2}$ hour on machine A, 2 hours on B, and 1 hour on C. To make one model S requires 1 hour on A, 1 hour on B, and 4 hours on C. During the next week machine A will be available for at most 20 hours, machine B for at most 60 hours, and machine C for at most 60 hours. If the company makes a \$10 profit on each model R tire and a \$15 profit on each model S tire, about how many of each tire should be made to maximize the company's profit?

Production



R = model R
S = model S

* $P = 10R + 15S$

(0, 15) 225

(20, 10) 350

* $(\frac{80}{3}, \frac{20}{3})$ 366 $\frac{2}{3}$

(30, 0) 300

	A	B	C
Model R	$\frac{1}{2}$	2	1
Model S	1	1	4
	≤ 20	≤ 60	≤ 60

(Line 1) $\frac{1}{2}R + S \leq 20$

(Line 2) $2R + S \leq 60$

(Line 3) $R + 4S \leq 60$

Intersection Lines 1 & 3

$$\begin{bmatrix} \frac{1}{2} & 1 \\ 1 & 4 \end{bmatrix} \begin{bmatrix} R \\ S \end{bmatrix} = \begin{bmatrix} 20 \\ 60 \end{bmatrix}$$

$$[A]^{-1} [A] \begin{bmatrix} R \\ S \end{bmatrix} = [A]^{-1} [B]$$

$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} R \\ S \end{bmatrix} = \begin{bmatrix} 20 \\ 10 \end{bmatrix}$$

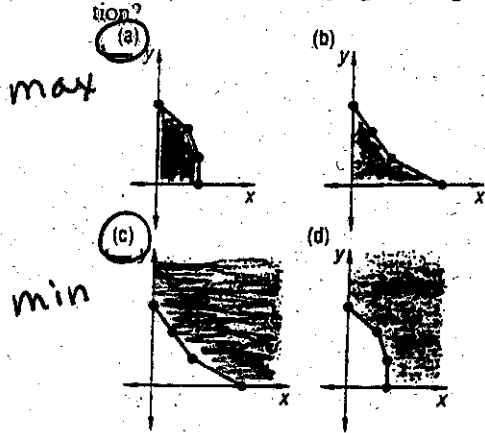
Intersection Lines 1 & 2

$$\begin{bmatrix} \frac{1}{2} & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} R \\ S \end{bmatrix} = \begin{bmatrix} 20 \\ 60 \end{bmatrix}$$

$$[A]^{-1} [A] \begin{bmatrix} R \\ S \end{bmatrix} = [A]^{-1} [B]$$

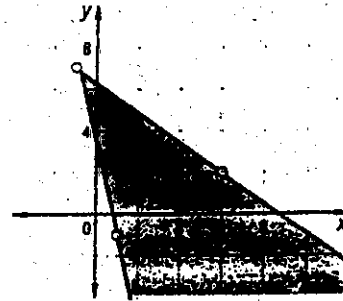
$$\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} R \\ S \end{bmatrix} = \begin{bmatrix} \frac{80}{3} \\ \frac{20}{3} \end{bmatrix}$$

2. Which two of the following could be feasible regions in a linear-programming situation?



3. A system of inequalities was graphed as shown below. Are the coordinates listed below possible solutions to the system? Justify your answers.

- a. (3, 2) **yes**
 b. (6, 2) **no**



4. Where in a feasible set are the possible solutions to a linear-programming problem?

Vertices